



Libertyville Sports Complex Youth Indoor Soccer League League Rules

General Information:

A **Zero Tolerance** policy is in effect for all participants of the program, players, coaches and spectators. Coaches/clubs are responsible for the actions of their players as well as their spectators. Teams are reminded that the Village of Libertyville does not carry insurance for injuries or personal loss. All decisions made by officials are final. Coaches should ask any questions to the officials prior to the start of the game. The Village of Libertyville reserves the right to make changes to all rules for the improvement of the program.

Eligibility and Rosters:

All players must be on a roster/waiver to participate in the league. All players must have their name, home address, home telephone and have read and signed the roster/waiver form before they can participate. If under the age of 18, the parent/guardian must sign the roster/waiver. A player can only be rostered/play for one team in a league. A league is a specific age group in the youth soccer program. The Libertyville Sports Complex offers leagues in the following age groups: Boys/Girls U9, U10, U11, U12, U13, U14, JV (Freshman/Sophomores) and Varsity (Juniors/Seniors).

A "Guest" player must come from a team in the same club that is participating in a younger league. The Libertyville Sports Complex offers leagues in the following age groups: Boys/Girls U9, U10, U11, U12, U13, U14, JV (Freshman/Sophomores) and Varsity (Juniors/Seniors). The "guest" player must be on a Libertyville Sports Complex youth indoor soccer league team roster. "Guest" players cannot come from teams participating in an older league regardless of the player's age. "Guest" players cannot come from a younger team playing in the same league as an older team.

It is the responsibility of the coach to make sure the team roster is accurate, and that all players are "legal" players.

Age eligibility is based on the IYSA standards. See page 5 of league rules, or visit the website below for more information <http://www.illinoisyouthsoccer.org/age-group-chart/>

League Standings:

- Teams are awarded three points for every win and one point for every tie. If a team wins by shutout, they will be awarded one additional point (not applicable to forfeit victories)
- Total points accumulated decide a team's standing within the league
- If tied in total points, tie breakers in order are: head to head matchup, goals against head to head, goals scored head to head, goals against entire season, goals for entire season. The max goal differential for any game is 5 goals.

Length of Game and Clock:

All games will be played with two (2), 20 minute halves unless otherwise stated by the league supervisor. The clock will run continuously and will only be stopped for an injury, a time penalty assessment, or delay of game penalties. If a coach or trainer comes onto the field for an injury, that player must be substituted for. There will be no time-outs in any game and all clock stoppages are determined by the field referee.

Miscellaneous:

- Game time is forfeit time.
- In the case of a forfeit, the winning team will be awarded a 3-0 victory.
- Chewing gum or spitting is not permitted anywhere in the facility – including the bench area.

Ball Size:

A size 4 ball will be used for ages U-9 thru U-12, a size 5 ball will be used for U-13 and over. Game balls will be provided by the Libertyville Sports Complex.



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Number of Players:

Maximum number of players allowed on the field during play (including the goalkeeper) for U-9 thru U-14 is 7 and all other levels is 6. If a team is losing by 5 goals they may choose to add another player. If a team does not add an extra player, and they receive a time penalty, they cannot choose to add an extra player at that time. Game can be started and played with 2 less players than the maximum allowed.

A maximum of 20 players on the roster may dress and participate in a particular game, one of which must be identified and dressed as a goalkeeper. A maximum of 3 coaches are allowed in the team bench area. No unauthorized personnel or spectators are allowed in the bench area. If an unauthorized individual refuses to leave the bench area after being warned, the team will be issued a two minute penalty and the game will be stopped until the problem is resolved (game clock will continue to run).

All teams must have an adult coach present at all games. A game will not begin if a team does not have an adult coach on the bench. Game time is forfeit time.

Substitutions:

A player must be off the field of play before the sub is to enter. If the entering player interferes with the play, that player will be issued a blue card. This is at the discretion of the referee. All players must enter and exit from the bench area doors. Jumping over the boards is not allowed, and will result in a 2 minute penalty for the team. A substitution violation is a 2 minute penalty.

Player Equipment:

- Uniforms must be the same color and numbered.
- Goalkeepers must wear a jersey that distinguishes them from all other players.
- Jewelry of any kind is strictly prohibited and must be removed.
- Braces and Casts—player must have a signed note from a doctor stating that the player is cleared to play; the brace/cast must meet the referee's approval for player's safety.
- Players may wear a flat-soled indoor shoe or a rubber outdoor cleat. No metal or plastic screw-in cleats are allowed.
- All playing shoes must be carried into the facility and put on in the player bench area. At the end of the game cleats must be removed close to the bench area. Players are not allowed to walk on athletic floor with soccer cleats.
- All players must wear shin guards and have them completely covered by their socks. (Age Appropriate)
- If eye glasses are necessary, protective sport glasses must be worn for all youth and high school leagues.
- It is the coaches' responsibility to have their team properly dressed and equipped.

Goalkeepers:

- Goalkeepers may score with their hands.
- Goalkeepers may only hold on to the ball for 6 seconds.
- Goalkeepers may not bounce the ball.
- Goalkeepers are not allowed to handle a ball when passed by a teammate from anywhere on the field using any part of the leg below the knee.
- No Punting
- Goalkeepers are not allowed to carry the ball from outside of the goalie box and handle the ball.
- Any goalkeeper violation will result in a direct free kick from the top of the arch.
- Goalkeepers may slide to gain control of the ball, however if it is in a dangerous manner, it could result in a free kick.

Referees and Officials:

The referee is responsible for controlling the game and their decisions are final. If the referee has a reasonable suspicion that a player or coach is under the influence of drugs or alcohol, they have the power to remove that player or coach from the playing field. Referees and league officials have the authority to terminate a game if deemed necessary. Any fighting will result in



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immediate termination of the game; any teams/players involved may be removed from the league. Coaches that continue to challenge a referee's decision will be asked to leave the bench area. Failure to do so will result in a 5 minute penalty for their team.

Fouls and Misconduct:

- All free kicks are direct.
- Any player who kicks, trips, strikes, checks, jumps at, pushes, holds, charges, obstructs, or handles the ball, will be penalized by awarding a free kick to the opposing team.
- Time penalties will be assessed by the referee against any player for committing offenses deemed severe, tactical, or reckless in nature. Use of excessive force will result in ejection and suspension/fine. These penalties will be administered by the showing of a Blue or Red card, depending on the severity of the offense and the intent of the player.
- Slide tackling is not allowed at any level.

High School Players Blue Card

- The first blue card will result in a two minute penalty.
- The second blue card will result in a four minute penalty (when issued to the same player).
- A third blue card issued to the same player will result in send off (red card). This player must leave the bench area, and will face a minimum one game suspension and \$25 team fine.

Youth Blue Card: U-8 through U-14

- First blue card will result in a two minute penalty
- The second blue card will result in a 4 minute penalty (when issued to the same player)
- A third blue card issued to the same player will result in send off (red card). This player must leave the bench area, and will face a minimum one game suspension and \$25 team fine.
- A team must play shorthanded for the entire two minutes unless the opponent scores a goal before the two minutes has expired. A player must serve the entire 4 minute penalty for a second blue card unless a second goal was scored.
- When both teams receive the same number of blue cards at the same time, both teams must play shorthanded for the entire 2 minute penalty.

Red Card:

Results in player or coach send off, and a five minute team penalty to be served by a teammate of the player or coach sent off. The referee will not restart the game until this player or coach has been removed from the bench area and his/her name is recorded. The five minute penalty will be served entirely regardless of goals scored during that time. All red cards carry a minimum one game suspension and \$25 team fine. The fine and suspension may be increased depending on the nature of the foul. Players or coaches must leave the bench/field area immediately. Facility supervisor may request the player or coach to leave the facility.

Play Stoppages:

- The ball is out of bounds when it leaves the field of play (player area).
- The ball will stay in play when it touches the side and ceiling netting.
- A drop ball will occur when the ball is stuck in the netting or deflated.
- A goal kick or corner kick will be awarded if the ball touches the netting in between the yellow lines.
- The ball is in play if it touches the boards above the goals.
- Corner kicks will be taken from the corner spot.
- Goal Kicks are to be taken from the dash within the penalty box.
- There are no three-line violations.
- All dead balls and fouls must be played within 5 seconds or this will result in awarding a free kick to the opponent.



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- The opposing players must be 3 yards away from the ball. Any encroachment will result in a 2 minute penalty.
- Penalty kicks are to be taken from the penalty mark.
- No player is allowed to use the boards/glass wall to put another player in danger. This includes charging, obstructing or holding the board/glass wall. Any player having both hands on the boards/glass wall while trying to gain control of the ball from an opponent and not allowing the play to progress could be penalized. This is at the referee's discretion.

League Fines and Suspensions:

The Village of Libertyville Recreation and Sports Complex Department enforces a zero tolerance policy to offer safety and fun for everyone involved. Coaches are responsible for the actions of both their teams and spectators. The Recreation Supervisor has the right to make decisions based on the best interest of the league.

Individuals and/or teams failing to abide by the rules may face additional consequences deemed necessary by the Village of Libertyville Recreation and Sports Complex Department. These consequences may result in participating in a Good Sportsmanship Program, Suspension from season, and/or suspension from Village Programs.

1. Players, Managers or Coaches ejected from the game by the umpire/official:
\$25.00 team fine plus a MINIMUM one game suspension - next scheduled game.
2nd Game Ejection: \$50.00 team fine plus individual ejected from league.
Ejected players or coaches must leave the premises immediately in a reasonable manner and are not allowed at next scheduled event. If it is a first game of a double header/or in tournament play – that player or coach is not allowed to play in the next game.
2. Players, Managers or Coaches fighting (verbally or physically) anywhere in the facility:
Season or Village ejection and \$50 team fine before next scheduled game.
3. Under the influence or possession of alcoholic beverages or illegal drugs:
MINIMUM one game suspension plus a \$50 team fine.
4. Players, Managers, Coaches or Spectators who threaten, push, strike or even touch an umpire, official or supervisor: Season or Village ejection and a \$50 Team fine, subject to prosecution
5. Ineligible Player - \$50 team fine, game forfeit, coach suspended 2 games. A second offense will result in the coach and/or team being removed from the league with no refund issued.

The Village of Libertyville Recreation and Sports Complex Department has the right to alter or change any of the policies or procedures at any time for the best interest of the league. Players and teams cannot play until their fine is paid in full. Checks are payable to the Village of Libertyville.



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Age Group Chart

In 2016 US Soccer announced the change from school year age groups to birth year age groups. Effective Fall 2016, all Illinois Youth Soccer events, league play and sanctioned tournament will be run in birth year age divisions

When reading age groups: U8 should be read as 8 and younger, etc.

Soccer Season:	Fall 2018 - Spring '19	Fall 2019 - Spring 2020	Fall 2020 - Spring 2021
Birth Year			
2015			6U
2014		6U	7U
2013	6U	7U	8U
2012	7U	8U	9U
2011	8U	9U	10U
2010	9U	10U	11U
2009	10U	11U	12U
2008	11U	12U	13U
2007	12U	13U	14U
2006	13U	14U	15U
2005	14U	15U	16U
2004	15U	16U	17U
2003	16U	17U	18U
2002	17U	18U	19U
2001	18U	19U	
2000	19U		